



Elite Council

Governing Elite Hockey for Hockey Calgary

2023 – 2024 U16 AA, U18 AA, and U21 B Playoff Overtime Rules

For all U16 AA, U18 AA, and U21 B (CJHL) leagues, playoff games tied at the end of regulation time (period 3) will continue with a "sudden victory" overtime/shootout in the following manner:

OVERTIME

- Overtime will consist of a 5 minute, stop time, sudden death OT period played 3 on 3 (plus a goalie).
- At the end of regulation time, a 1 minute break will occur, at which time the teams will 'SWITCH ENDS' prior to resuming play.
- Penalties from regulation play will carry over as follows:
 - If both teams have a player in the penalty box with different expiration times at the end of regulation time, then both teams start the overtime period with three (3) skaters each. At the first stoppage of play, after the expiration of **both** penalties, play will resume 3 on 3.
 - If 1 team has a man advantage a player will be added to the ice for each penalty being served, ie. play 4 on 3, or 5 on 3 until penalties are complete. At first stoppage following penalties the game will be returned to 3 vs 3
- During overtime, if Team "A" is assessed a time penalty, on ice strength would be four (4) players for Team "B" and three (3) players for Team "A". Teams would go back to 3 on 3 at the first stoppage of play after the minor to Team "A" has expired.

SHOOTOUT

- If the game remains tied after the 5-minute overtime period, the game will proceed to a best of 3 shootout to determine the winner.
- Three (3) players from each team shall participate in the shootout (Coach determines the order).
- The home team shall have the choice of shooting first or second.
- The teams shall alternate shots.
- If the game remains tied after 3 shooters from each team the shootout will continue in a sudden death format.
- Shooter Eligibility
 - No player may shoot twice until everyone who is eligible to shoot has shot.
 - Players serving minor penalties may participate in the shootout.
 - Players assessed misconducts, or any game misconduct are not allowed to participate on the shootout.

UNFORESEEN CIRCUMSTANCES

If the game remains tied at the end of the allotted ice permit, and timing does not permit scheduling additional ice time to complete the game, the following tie breaking procedures will be invoked:

- The team that scored first in the game in question shall be declared the winner.
- If the game ends 0-0, then the team with the fewest penalty minutes in the game will be declared the winner.
- If the teams remain tied, then a coin toss will be used to declare the winner.